	Master File #  Date: 02.09.2024  CITY OF OLYMPIA  IMERCIAL DESIGN CRITERIA  Chapter 18.110
18.110.020 Frontage A. REQUIREMENT:	Buildings must abut at least fifty percent (50%) of the street frontage.
Complies Conflicts N/A	Gaps in frontage between buildings on a single project may not exceed eighty (80) feet in length.
18.110.030 – Connections	
A. REQUIREMENT:  Complies Conflicts N/A	Provide driveway and sidewalk connections to and through the development to adjoining streets, bus stops, designated urban trails, and properties, where access exists or reasonable connections are possible. If a parking lot lies between the building entry and an adjacent public street, a pedestrian walkway at least six (6) feet wide shall be provided between them. In all other cases, on-site sidewalks shall have a passable width of at least four (4) feet. All crossings of vehicular travel lanes shall be clearly marked.
N/A☐ On large sites where no public at Locate storm drainage ponds, so unreasonably impede pedestriant Provide a direct and clear visual located behind the buildings.  ☑ Provide signs for pedestrians are	driveways and access from side streets whenever possible.  streets exist, create a grid street system within the project.  wales, and other drainage system components so they do not access to or between buildings.  Il connection through the buildings to the front street if parking is and vehicles within the site, if necessary.  King bays and adjacent to landscape islands.

18.110.040	) – Fences a	nd walls	
A. REQUIF	REMENT:  Conflicts	N/A	Minimize the use of fences that inhibit pedestrian movement or separate the project from the neighborhood and adjoining streets. Front yards shall be visually open to the street. Where fencing is necessary, maintain a human scale along the street by providing pedestrian connections through use of gates or openings at frequent intervals.

N/A 🖵	Provide variation	in fencing th	rough use of stepped fence heights or small setbacks.
N/A 🔲	Add visual interes	t by providi	ng variation in fence materials, texture, or colors.
N/A 🔲	Provide landscape	screening to	o break up long expanses of fencing.
N/A	Repeat use of buil	ding facade	material on fence columns and/or stringers.
N/A 🔲	Provide lighting, of	canopies, tre	ellises or other features to add visual interest.
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18.110	.050 – Pedestria	n ameniti	es
A. REC	QUIREMENT:		Provide pedestrian amenities in places where people typically
			gather, including but not limited to, transit stops, building entrances,
Compli	es Conflicts	N/A	or street corners. These spaces must include seating, landscaping,
			and at least two of the following:
			1 Patterned materials on walkways:

Shelters;

Bike racks.

Trash receptacles; Drinking fountains;

Pedestrian lighting, light bollards, or alley lighting;

Fountains, sculptures, mobiles, kiosks, or banners;

Street vendor stations where appropriate; or,

Street trees, flower boxes, or container landscaping in alleys;

3.

5.

6.

7.

8.

**B. GUIDELINES:** 

<b>18.110.060</b> – View preservation	
A. REQUIREMENT:	In order to protect the existing outstanding scenic views which significant numbers of the general public have from public rights-of-
Complies Conflicts N/A	way, applicants for development must consider the impact their proposal will have on views of Mt. Rainier, the Olympic Mountains, Budd Inlet, the Black Hills, the Capitol Building, and Capitol Lake or its surrounding hillsides. All development must reserve a reasonable portion of such territorial and immediate views of these features for significant numbers of people from public rights-of-way, and shall provide lookouts, viewpoints, or view corridors so that visual access to existing outstanding scenic vistas is maintained.  Refer to the Scenic Vista overlay zoning maps available at the Community Planning and Development Department.

10 110	070 D-111	14:	.1.1
	.070 – Building	location an	9
A. REQ	QUIREMENT:		1. Place commercial buildings on the street edge and locate parking on the side or behind the building. Parking lots shall not be
Complie	es Conflicts	N/A	<ul> <li>located on corners. Exceptions may be made where an alternative building location would provide as good or better pedestrian access. Exceptions may be made in the Auto Oriented Design District and in the HDC-4 Capital Mall area (see Section 18.130.060.</li> <li>2. Entrances to buildings shall be clearly articulated and obvious from the street.</li> <li>3. Commercial and public buildings over three (3) stories must have a clearly defined base at street level that is no more than two stories high.</li> </ul>
18.110	<u> .080 – Maintair</u>	ing human	scale
A. REC	QUIREMENT: es Conflicts	N/A	Use design elements to maintain a human scale at the street.  Projects requiring a conditional use permit in a residential zone must incorporate elements that relate to existing buildings in the neighborhood.
B. GUI	forms, windows, a Articulate façade include, but are no decks, covered en a variety of cladd multiple paint col	materials, and design feature ot limited to: atries, balconicing materials, ors and buildi	f human scale neighborhood identity, use building modulation, roof details that are similar to the neighborhood buildings. es to reduce the apparent size of large buildings. Design elements may facade modulation, cornices, window patterns, plazas, porches, patios, es, bay windows, dormers, stepped roofs, gables or other roof elements, lighting fixtures, trellises, trees or other landscape features, and
18.110	.090 – Street wa	alls	
	QUIREMENT:	NI/A	Use a high proportion of clear or lightly tinted glass at the street level for displays or to reveal services available where appropriate. This

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- Ornamental and structural architectural details that provide texture to the building surface; or,
- Climbing plants, vines, trees, or other vegetation that, within three (3) years of planting, can reasonably be expected to cover or screen the wall to the degree required to comply with this section; or,
- A pedestrian area, consistent with Section 18.06.100, Development Standards, located along the southern, eastern, or western exposure of a building face at a transit stop, intersection corner, or other location.

18.110.100	- Windows	3	
A. REQUIR	EMENT:		Windows shall provide relief, detail, and variation to building facades
Complies	Conflicts	N/A	and shall be in harmony with the character of the structure.

## **B. GUIDELINES:**

- Provide variation in rhythm both horizontally and vertically.
- Use windows that are recessed or protruding such as bay windows.
- Use visually significant window elements, including lintels, sills, casings, mullions, and frame dimensions.
- Provide more glazing area on the ground floor than on the upper floors.

18.110.110	18.110.110 – Projections into the right-of-way			
A. REQUIR	EMENT:		In order to create a positive visual experience for the pedestrian	
Complies	Conflicts	N/A	moving along the street, add interest and variety to building facades by using projections into the right-of-way.	

## **B. GUIDELINES:**

Use any of a variety of projections such as awnings, trellises, planter boxes, bay windows, balconies, canopies and porticos. When awnings are used they should cover the pedestrian clear zone (the 42" of sidewalk immediately adjacent to the building).

Also see Development Guidelines and Public Works Standards 12.24.020, as amended.

18.110.120	- Roofs		
A. REQUIR	EMENT:		Provide relief, detail and variation to roof lines.
Complies	Conflicts	N/A	

## **B. GUIDELINES:**

Use cornices at upper edge of façades or soffit overhangs on rooflines that abut the street.

N/A Use landscaped roof terraces and gardens on buildings that are stepped back from the street.

18.110.130 – Corners	
A. REQUIREMENT:  Complies Conflicts N/A	Create pedestrian friendly building elements at intersections and alley entrances.
B. GUIDELINES:	
_	set or angled corners and entrances, display windows, or corner roof
18.110.140 – Consistency	
A. REQUIREMENT:  Complies Conflicts N/A	Buildings shall have a consistent visual identity from all sides visible to the general public; except, building walls adjacent to alleys in the downtown design district.
B. GUIDELINES:	
	ls, architectural detailing, and color schemes.  parable level of quality of materials, detailing and fenestration.
<b>18.110.150</b> – Colors and material	ls
A. REQUIREMENT:  Complies Conflicts N/A	Use building materials with texture and pattern (such as brick) on exterior building walls and large surfaces. Reserve brightly saturated colors for trim or accents.
<ul> <li>B. GUIDELINES:</li> <li>Avoid large expanses of highly</li> <li>Do not use highly reflective ext buildings or traffic.</li> </ul>	tinted or mirrored glass. serior materials (except glazing) where glare would affect nearby
18.110.160 – Lighting	
A. REQUIREMENT:  Complies Conflicts N/A	Use lighting to emphasize the building and landscaping, and to provide visibility and general security. Lighting shall not shine offsite or into adjacent buildings
_	architectural elements and landscape features. lewalks and alleys to provide well-lit pedestrian walkways.
18.110.170 – Parking structures	
A. REQUIREMENT:  Complies Conflicts N/A	Vehicle entries to garages shall be recessed at least six (6) feet from the street facade plane. At least sixty (60) percent of the street facade between two (2) and eight (8) feet above the sidewalk, shall have at least one (1) of the treatments listed below.

B. GUI	DELINES:			
N/A 🗆		ear or lightly tinted glass) where pedestrian-oriented businesses are		
	located along the facade of the parking structure; or,			
N/A 🔲	Display windows; or,	paraming surveius, or,		
N/A 🗆	± •	such as sculpture mosaic glass block opaque art glass relief art work		
11// (	Art or architectural treatment such as sculpture, mosaic, glass block, opaque art glass, relief art work, or similar features; or,			
N/A □		or similar detailing which provides texture and covers the parking		
,,	structure opening; or,	similar detailing which provides texture and covers are parking		
N/A 🔲	Vertical trellis or other landsca	aping or pedestrian plaza area.		
		-Fried or beneathing branch mean		
18.110	.180 – Plant selection			
A. REQ	UIREMENT:	Select plants that are compatible with planting conditions and		
Commit	Carfliata N/A	existing landscaping. Plant trees that at their mature, natural size will		
Complie	es Conflicts N/A	be well-suited to the planting location. Avoid use of invasive species		
	<u> </u>	adjacent to critical areas. Do not plant noxious weeds, as defined by		
		the Thurston County Noxious Weed Control Program (lists are on file		
		with Thurston County or the City's Community Planning &		
D CIIII	DELINES:	Development Department).		
B. GUII		the evicting streets can be according time true and should are size with		
	established, healthy landscapir	the existing streetscape by coordinating tree and shrub species with		
X	_			
$\boxtimes$		elation to planting area dimensions and soil type.		
	• ••	by using a limited number of plant species.		
X	interest or effect.	r primary landscaping; limit use of exotic plant species to areas of		
	interest or effect.			
18.110	190 – Screening site servi	ces		
	UIREMENT:	Show the location of all mechanical equipment and utility vaults on		
		both site and landscape plans early in the design process. Provide		
Complie		visual screening so that mechanical equipment and utility vaults are		
u	и и	not visible from adjacent public rights-of-way, or adjacent dwelling		
		units. Screen roof-top mechanical and communications equipment or		
		all sides.		
	DELINES:			
X		and utility vaults on the least visible side of the building and/or site.		
<b>X</b>	_	vertical plants such as trees, shrubs or ornamental grasses.		
N/A 🔲	Screen or paint wall mounted in	mechanical equipment to match the building.		

18.110.200 – Screening blank walls			
A. REQUIREMENT:		Use a variety of landscape materials along lengthy expanses of blank	
Complies Conflicts	N/A	walls or fences.	

## **B. GUIDELINES:**

Screen walls or fences with a combination of trees, shrubs and vines.

N/A Use irrigated raised planter boxes for screening purposes.

In narrow planting areas adjacent to walls or fences, use espaliered trees or shrubs and vines.

Project Name		Master File #					
☐ Concept Design Review							
☐ Detail Design Review		Date:					
	~~~	CITY OF OLYMPIA					
		ERCIAL DESIGN CRITERIA					
	HIGH D	ENSITY CORRIDOR (HDC)					
		<b>Chapter 18.130</b>					
18.130.020 Building O	rientation						
A. REQUIREMENT:		1. Primary building entries, storefront windows, and building					
Complies Conflicts	N/A	facades shall face the street, create a continuous row of storefronts					
		along the street frontage, and provide direct access from the street					
	_	to the building. In the case of multifamily housing or townhouse projects, stoops and porches or distinctive entryways can					
		substitute for commercial storefront window openings.					
		2. In the case of buildings at corners of street intersections, this					
		requirement applies to both street frontages. An entrance at the					
		corner would meet this requirement.					
		3. HDC-4 exceptions: The following exceptions apply if excellent					
		pedestrian connections to the HDC street are provided:					
		a. Building entries need not face the HDC street edge but may be					
		located on the corner, off a publicly accessible pedestrian					
		plaza or on the side of the building. All other applicable					
		design guidelines apply.					
		b. Hotels and multifamily developments may be set back greater					
		than 10 feet provided that the setback area does not include					
		parking.					
		c. Setbacks may be increased where street improvements do not					
		exist or where they do not provide the separation from					
		vehicles as described in the Development Guidelines and					
		Public Works Standards (Street Standards) to include the					
		additional distance required by those standards for sidewalk					
		and planter strips. The setback area may not include parking.					
B. GUIDELINES:							
Locate service and delivery entries in the rear whenever possible.							
On transit routes, s	ite design sh	ould accommodate transit.					

18.130.030 – Building design						
A. REQUIR	REMENT:  Conflicts	N/A	Where visible to pedestrians, walls over thirty (30) feet in length shall be modulated and building elements shall be articulated. Orient buildings and locate windows to provide privacy, to the extent practical, both within the project and to the adjacent residential			
			neighborhood.			

B. GUII	B. GUIDELINES:							
	Provide vertical and horizontal modulation in the façade;							
		Provide features that identify a clear base to the building;						
	Provide recessed entries;							
	Provide awnings, canopies, marquees, building overhangs, or similar forms of pedestrian weather							
		_	-	uld be at least four and one half (4-1/2) feet wide and cover at least				
	-			agth of buildings, including entries, which abut a pedestrian walkway,				
				Commercial Development Standards.				
	Vary ro	of lines; u	se dormers;					
	-		or balconies.					
		1						
		Surface p	parking					
A. REQ	UIREM	ENT:		Locate parking behind or on the side of buildings. On corner lots,				
Complie	es Co	onflicts	N/A	parking shall not be located on the corner. Minimize curb cuts and				
	<i>D</i> <sub>3</sub> C,			provide landscaping, berms and/or low walls for screening.				
18.130	050 - I	Historic	building ty	pes – HDC 1 and HDC 2				
A. REQ	UIREM	ENT:		In HDC 1 and 2 districts, buildings shall include similar details to one				
Complia	C	onflicts	N/A	of the historic building types as found on the corridor and in the				
Complie	28 C		N/A	adjacent neighborhoods. Orient buildings and locate windows to				
		_		provide privacy, to the extent practical, both within the project and to				
				the adjacent residential neighborhood. In the case of multifamily				
				housing or townhouse projects, stoops and porches or distinctive				
R CIIII	DELINE	Ç.		entryways can substitute for commercial storefront window openings.				
<b>D.</b> GUII			may include:					
_		_	-	broad overhangs;				
		_						
	_	☐ Visible structural detail such as rafter tails and knee brackets;						
		— Treatly perent columns,						
		1 '						
_	Vernacular design may include:							
	Gable roof;							
	Horizontal clapboard exterior material;							
	☐ Vertical windows;							
	<ul><li>Minimal detailing.</li><li>Tudor design may include:</li></ul>							
	_	•		himned mosfe and areas ashless				
		Steeply pitched gabled or hipped roofs and cross-gables;						
	<b>□</b> Ta	Tall, vertical proportions.						

18.130.060	– HDC 4-0	Capital Mall				
18.130.060 A. REQUIR Complies		N/A	<ul> <li>A. Pedestrian Streets - 4th Avenue West and Kenyon Street. (Pedestrian Street Requirement does not apply to existing mall vehicular circulation.)</li> <li>1. Building Frontages. Buildings are required to front the sidewalk and be a minimum of 20 feet in height. The building facades shall convey an urban character and include significant retail office storefronts at the ground level. (Building frontage requirement does not apply to below grade structures.) No less than 60% of the street-level building facade, between 2 feet and 8 feet above grade, shall be transparent storefront. Mixed-Use development, including residential and office uses, is encouraged on upper levels. Variations from the setback are allowed in order to encourage unique storefront building design features, and to create plazas. Canopies, arcades and/or colonnades shall be provided as overhead weather protection.</li> <li>2. Interim Surface Parking Allowance. Interim surface parking is allowed along 4th Avenue W and Kenyon Street as long as minimum 20 foot sidewalk / landscape area (see required sidewalks below) is provided. The area within 60 feet of the sidewalk/landscape link should be planned for future infill development. The planning of this area shall be reviewed by the Design Review Board for consistency with Pedestrian Street requirements, other design standards and street slope conditions along 4th Avenue W. and Kenyon Street.</li> <li>3. Required Sidewalks. 15 foot sidewalk with street trees when building faces street; (Staff note: Current major commercial collector street standards include a10 foot sidewalk. Urban designers suggest that a wider sidewalk is necessary where a retail/commercial storefront is combined with a canopy and street tree.) 20 foot linkage when parking lot faces the street. The linkage will include a 10 foot sidewalk and a 10 foot landscaped planter. See street cross section illustrations. (This allows for development of full street improvements when buildings are developed that face the street edge.)&lt;</li></ul>			
			constructed within existing building envelope.) Renovated exterior			
			between uses in the area.  C. Transit Facility. A Transit stop or facility shall be integrated into the Capital Mall Area. It shall be located to provide a direct link to the shopping mall while supporting transit plans for the area. Transit stop or facility location can change as mall area expansion occurs			

- over time. Transit stops will: a) be a short walking distance to the significant building entrance, b) be located at a safe and attractive location, c) be weather protected, d) have adequate space to accommodate transit arrivals and departures and, e) be efficiently integrated into a transit route.
- D. Significant Building Entry. At the north side of the mall a significant entry shall be provided. (Development of this site feature is required when expansion on the north side of the Capital Mall Area meets or exceeds a cumulative total of 100,000 SF of new floor area). It is recommended that the Significant Building Entry be oriented toward Kenyon Street. The design of this entry shall include a tower element that is visible from intersection of Black Lake Blvd. and Capital Mall Drive. This element is allowed to extend up to 30 feet beyond the height limit. The feature tower shall be subject to Design Review Board approval based on design appropriateness and compatibility with overall shopping center renovation design.
- E. Urban Plaza. An urban plaza shall be located in the general area shown on the attached diagram. (Development of this site feature is required when expansion on the north side of the Capital Mall Area meets or exceeds a cumulative total of 100,000 SF of new floor area.) The plaza shall be integrated with a Significant Building Entry.
- F. Pedestrian Linkages. Increments of new development, including parking lot expansion, shall include landscaped illuminated walkways or paths that link the new mall development to surrounding commercial development, allowing people to walk or bike through parking areas safely and conveniently. (Pedestrian linkages shall be added and integrated into any parking lot expansion consistent with UDC Chapter 18.36 Landscaping and Screening regulations.) The intent is that pedestrian linkages and parking lot improvements be made incrementally as building improvements are made--not to require the entire mall parking lot to be improved at once but in proportion to the amount of mall area being developed.
- G. Site Access Points. These would create an urban block pattern along 4th Avenue by locating intersecting streets or pedestrian paths between buildings. (The Site Access Point may be connected to parking or internal circulation in the mall, but not impose block pattern to the mall as long as adequate vehicle and illuminated pedestrian connections are maintained to the surrounding High Density Corridor street network.) These shall be developed incrementally when buildings are added in the Capital Mall area and when 4th Avenue street improvements are made.