



Meeting Minutes - Draft

City Council

City Hall
601 4th Avenue E
Olympia, WA 98501

Information: 360.753.8244

Tuesday, March 15, 2016

5:30 PM

Council Chambers

Study Session

1. ROLL CALL

Present: 6 - Mayor Cheryl Selby, Councilmember Jessica Bateman, Councilmember Jim Cooper, Councilmember Clark Gilman, Councilmember Julie Hankins and Councilmember Jeannine Roe

Excused: 1 - Mayor Pro Tem Nathaniel Jones

2. BUSINESS ITEM

2.A [16-0236](#) Options for Downtown Public Restrooms

City Manager Steve Hall noted that the purpose of the Study Session is for the Council to ask questions and for staff to receive direction on which public restroom options should move forward.

Housing Program Manager, Anna Schlecht gave an overview of various discussions that have occurred regarding downtown restrooms. She shared a map of the areas where human waste is found downtown and noted the lack of restrooms creates an undue burden on businesses.

Ms. Schlecht reviewed the goals for expanding public restroom options downtown which include; ensure restrooms are available for all, dignified restrooms for street-dependent people, engage community partners in responses, reduce negative impact of human waste, expand gender-neutral options and develop a shared definition of success.

She reviewed the recommendations brought forward from the General Government Committee regarding the issue. The recommendations include immediate, short term, mid-term and long term solutions. Ms. Schlecht noted that essential to all the options are performance evaluation tools, funding from Thurston County and safety monitoring.

General Government Committee members gave some background on how they decided on the recommended options. Councilmembers asked clarifying questions.

Councilmembers agreed to move forward with the immediate option of piloting a human waste clean up crew for the remainder of 2016, as well as the short term option of porta potties and discussed potential locations.

3. ADJOURNMENT

The meeting adjourned at 6:47 p.m.