

# **Meeting Agenda**

# **Salary Commission**

City Hall 601 4th Avenue E Olympia, WA 98501

Contact: Manny Bosser 360.753-8309

Monday, September 15, 2025

5:30 PM

Continuation of September 11, 2025 Meeting

Zoom Link: https://us02web.zoom.us/j/85388572354? pwd=N1I8aG7AIIdfyBGzhYbadb9LpmqPXO.1

- 1. CALL TO ORDER
- 1.A ROLL CALL
- 2. APPROVAL OF AGENDA
- 3. PUBLIC COMMENT

During this portion of the meeting, community members may address the Advisory Committee or Commission regarding items related to City business, including items on the Agenda. In order for the Committee or Commission to comply with Public Disclosure Law for political campaigns, speakers will not be permitted to make public comments before the Committee or Commission where the speaker promotes or opposes a candidate for public office or a ballot measure.

#### 4. BUSINESS ITEMS

05 0700

<u>25-0793</u>	Discuss and Move to Approve Values the Commission Will Use to Make Council Salary Decisions	
<u>25-0794</u>	Presentation and Discussion of Council Pay Models	
	Attachments:	City Council Pay Models
<u>25-0796</u>	Receive Data Presentation and Discuss How to Express Olympia's Local Approach	
	Attachments:	<u>Presentation</u>
		Past Salary Commission Rationale
		2025 Comp Cities
		AWC Salary Survey Salary
		Council Work Hours Estimate
		City Council Compensation Comparison Matrix
<u>25-0798</u>	Produce a Draft Council Salary Schedule	
<u>25-0799</u>	Discuss Future Salary Commission Meetings	

## 5. OTHER TOPICS

## 6. ADJOURNMENT

#### **Accommodations**

The City of Olympia is committed to the non-discriminatory treatment of all persons in employment and the delivery of services and resources. If you require accommodation for your attendance at the City Advisory Committee meeting, please contact the Advisory Committee staff liaison (contact number in the upper right corner of the agenda) at least 48 hours in advance of the meeting. For hearing impaired, please contact us by dialing the Washington State Relay Service at 7-1-1 or 1.800.833.6384.