



Meeting Minutes - Draft

Land Use & Environment Committee

City Hall
601 4th Avenue E
Olympia, WA 98501
Information: 360.753.8244

Thursday, May 22, 2025

4:00 PM

Online and Room 112

Register to Attend:

https://us02web.zoom.us/webinar/register/WN_MP9Ka-l6QWWyWSwHHI1hgA

1. CALL TO ORDER

Chair Madrone called the meeting to order at 4:00 p.m.

2. ROLL CALL

Present: 2 - Chair Dani Madrone and Committee member Robert Vanderpool

Excused: 1 - Committee member Jim Cooper

2.A OTHERS PRESENT

CPED Director Susan McLaughlin
Senior Planner David Ginther
Associate Planner Casey Schaufler
Housing Program Manager Jacinda Steltjes
Housing Program Specialist Christa Lenssen

3. APPROVAL OF AGENDA

The agenda was approved.

4. PUBLIC COMMENT

The following person spoke: Gordon White.

6. COMMITTEE BUSINESS

6.A [25-0519](#) Olympia 2045 - Comprehensive Plan Land Use and Urban Design Chapter Update

Mr. Ginther provided an overview of the updates made to the Land Use and Urban Design chapter as well as the changes made to the zoning map. Committee members discussion included conditional use permits, urban growth areas, design review and language pertaining to schools.

The information was received.

6.B [25-0403](#) Tenant Screening Policy Options

Ms. Lenssen provided an overview of tenant screening policy and how they fit into a larger legal framework. Staff provided examples from other cities as well as recommendations.

The discussion was completed.

6.C [25-0441](#) Approval of Development Code Update Recommendations to Support Urban Agriculture

Mr. Schaufler provided the briefing. Committee members discussed and provided feedback on language around aesthetics.

Committee member Vanderpool moved, seconded by Chair Madrone, to approve the development code update recommendation to support urban agriculture with revisions as discussed.

Aye: 2 - Chair Madrone and Committee member Vanderpool

Excused: 1 - Committee member Cooper

7. REPORTS AND UPDATES - None

8. ADJOURNMENT

The meeting adjourned at 6:26 p.m.