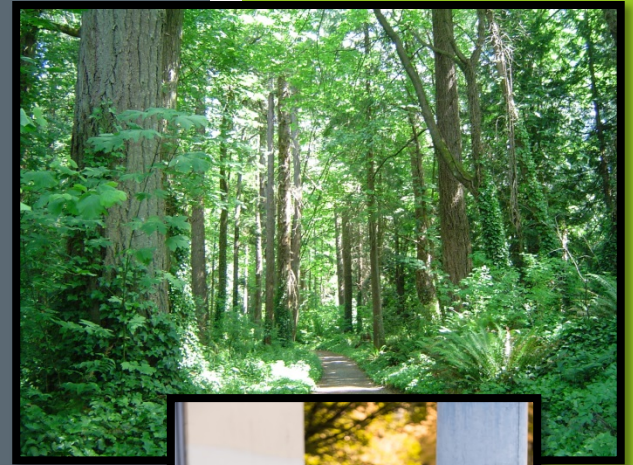
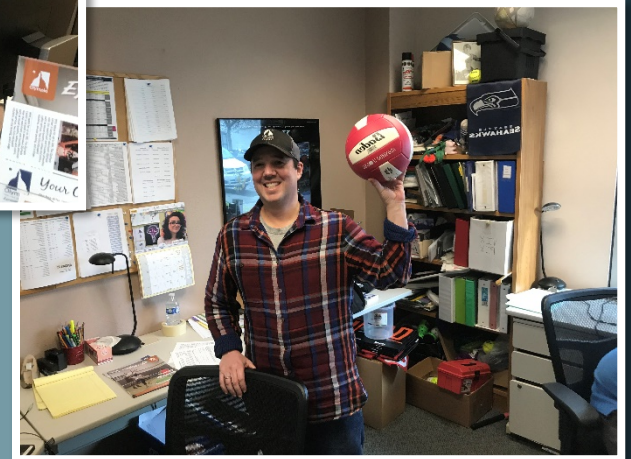


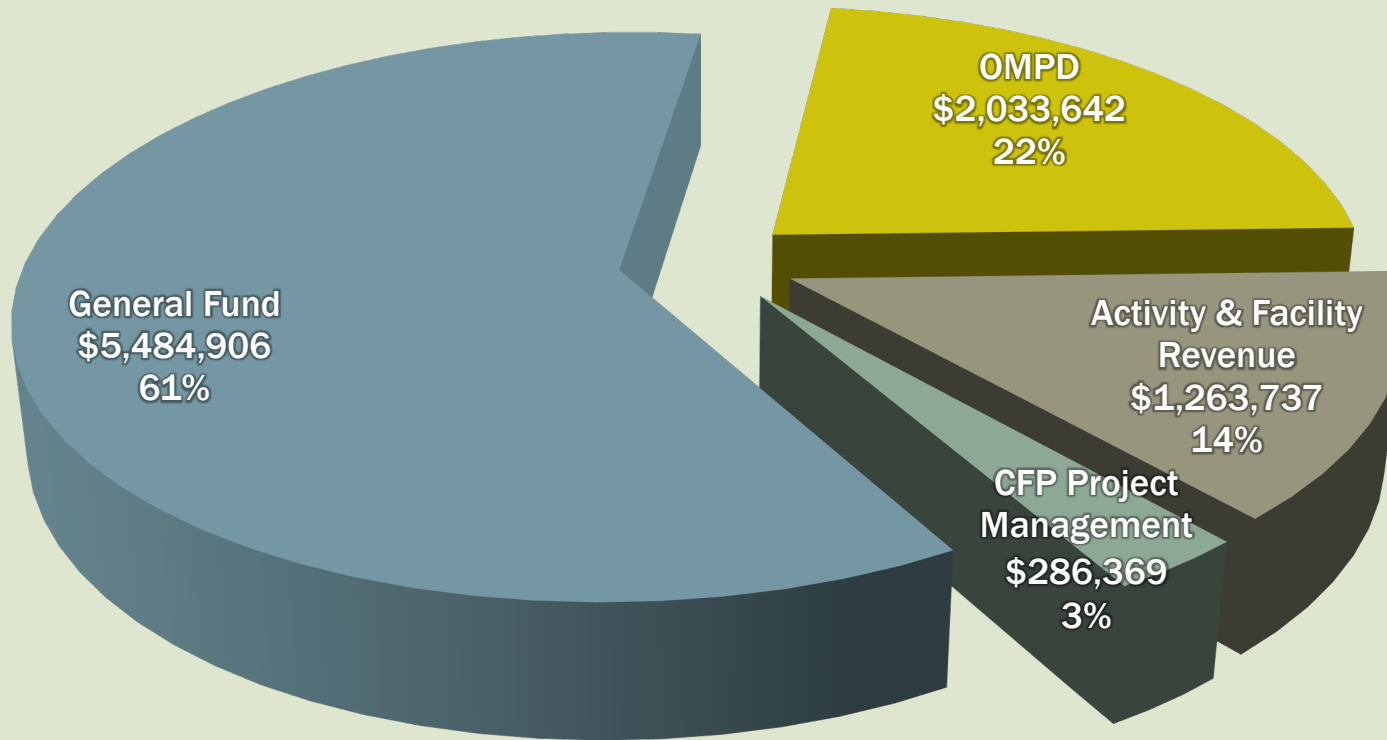
# PARKS, ARTS & RECREATION FUNDING 101 & TRENDS



# OPERATING BUDGET



# 2019 OPERATING BUDGET



**Total: \$9,068,654**

# GENERAL FUND

- **Interlocal Agreement Section 4.1.1(i)...the City will annually allocate 11% of General Funds to Parks, Arts and Recreation**
- **General Funds**
  - **Sales Tax**
  - **B&O Tax**
  - **Property Tax**
  - **Private Utility Tax**
  - **Public Utility Tax**



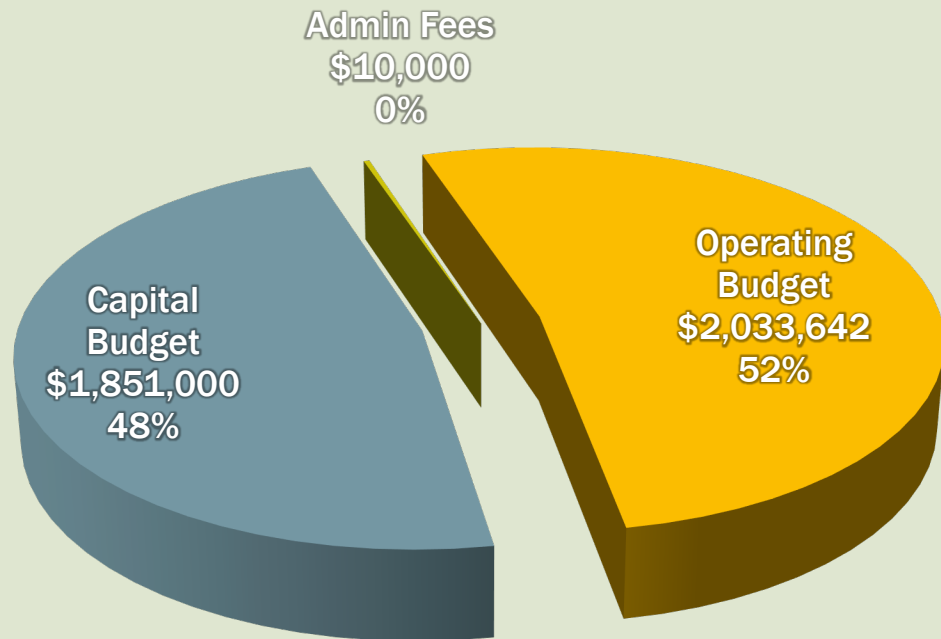
# GENERAL FUND

- General Fund revenue is projected to be down \$1.7 million for this year than what was originally projected.
- Sales tax down with transition to on-line sales



# METROPOLITAN PARK DISTRICT

- Voter-approved in 2015
- Property tax



2019 Total: \$3,894,642

# ACTIVITY AND FACILITY REVENUES

- Recreation Fees
- Park Shelter Reservations
- Ballfield Fees
- Boating Moorage Fees
- The Olympia Center/Harbor House Facility Reservations



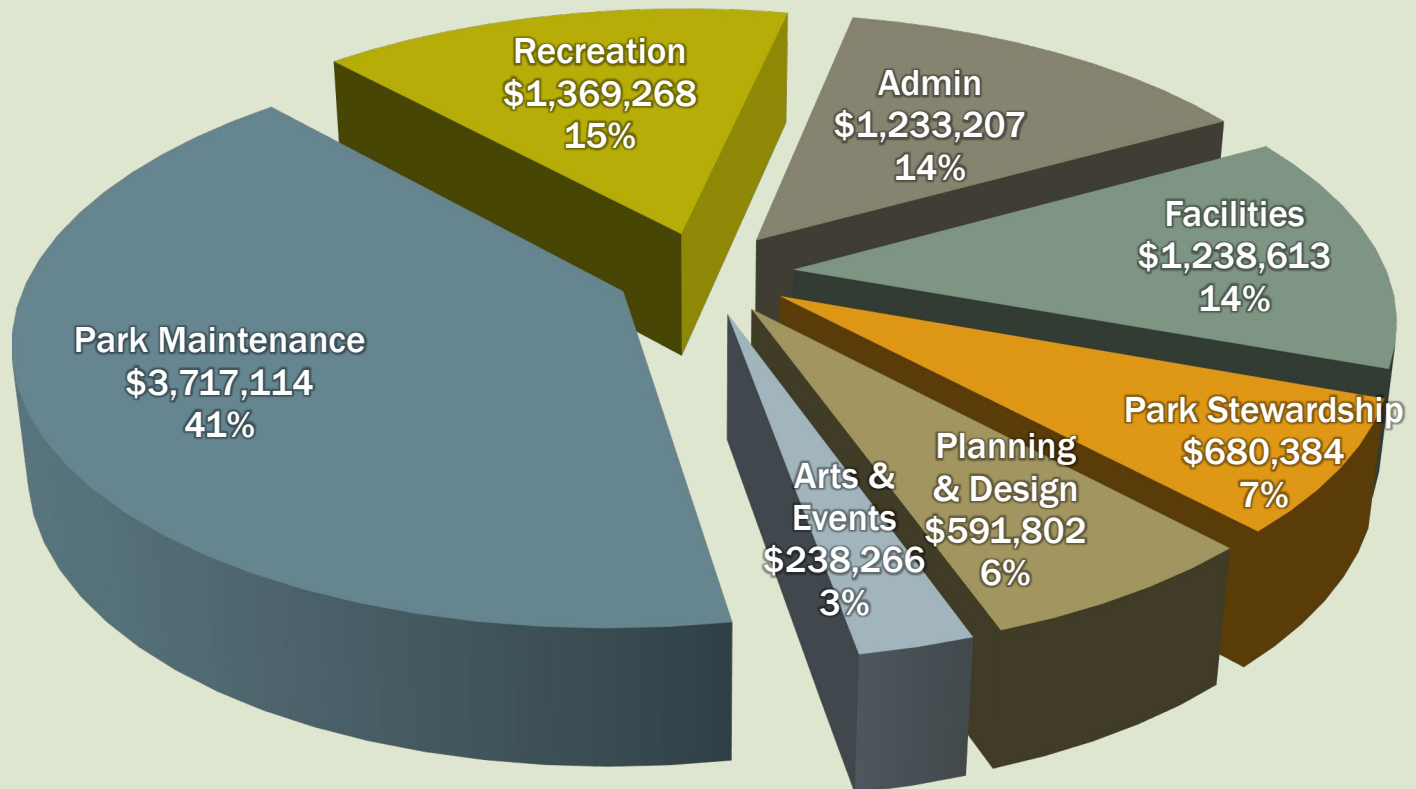
# PROJECT MANAGEMENT

- Portion of Planning & Design Budget
- Modeled after Public Works





# 2019 OPERATING BUDGET BY DIVISION

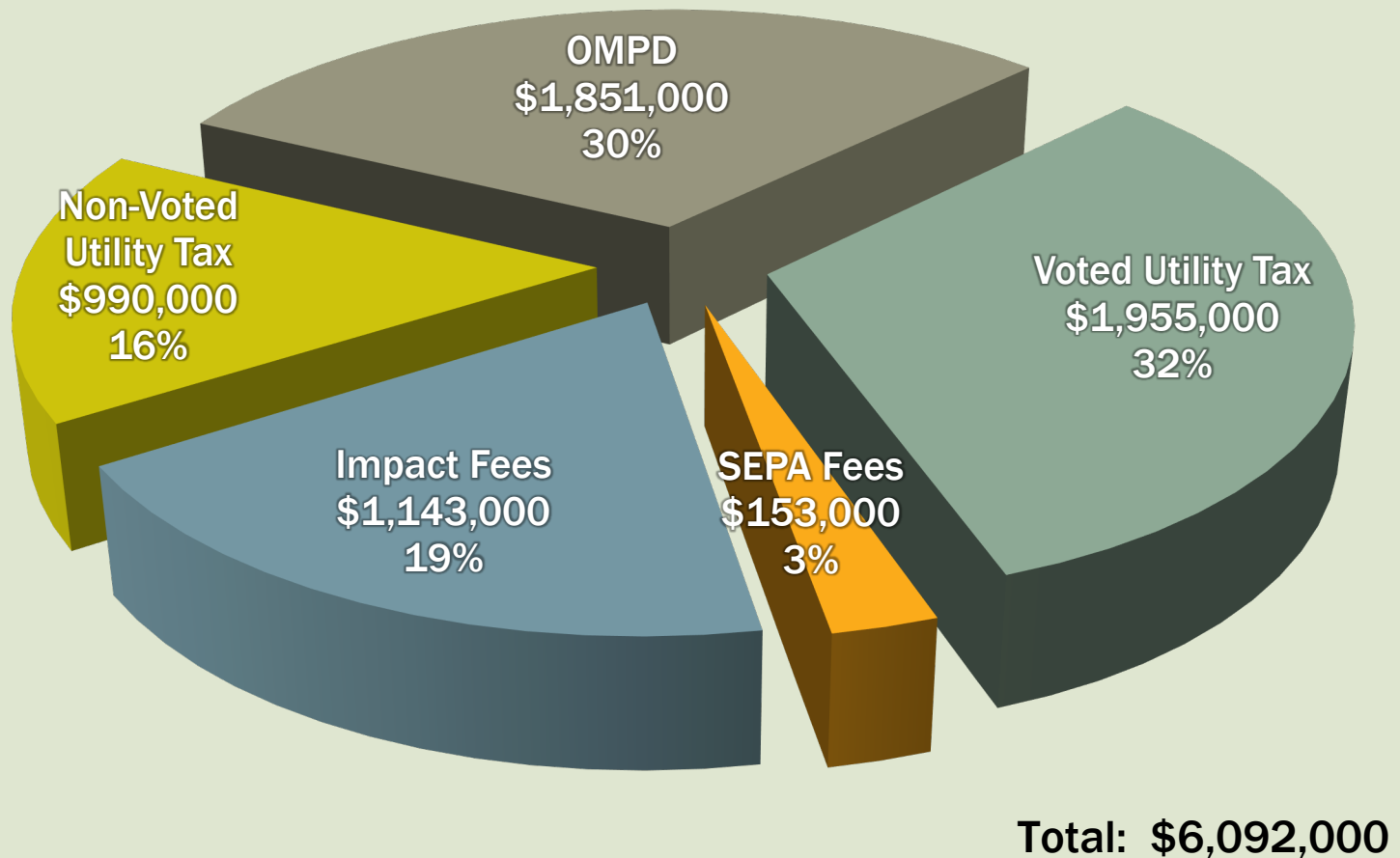


**Total: \$9,068,654**

# CAPITAL BUDGET

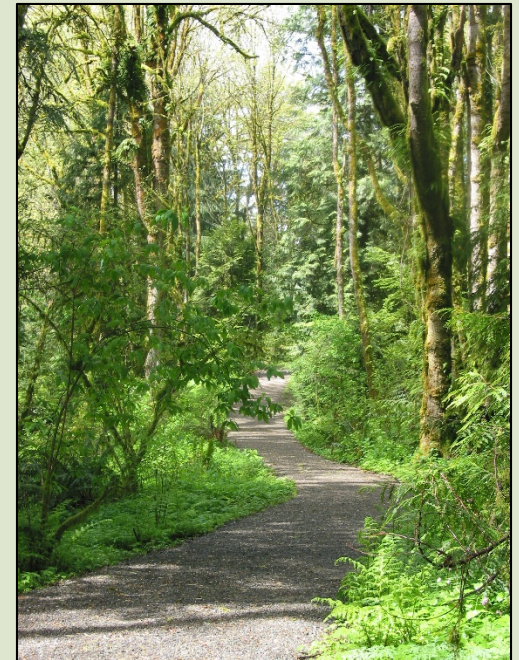


# 2019 CAPITAL FACILITES PLAN



# 2% VOTED UTILITY TAX

- Voter-approved in 2004
- Tax on Natural Gas, Electricity and Telephone
- Interlocal Agreement 4.1.1(ii) commits 2% to land acquisition
- Generates approximately \$1.9 million annually



# NON-VOTED UTILITY TAX

- Tax on Natural Gas, Electricity and Telephone
- Interlocal Agreement 4.1.1(iii) commits  $\frac{1}{2}\%$  of revenues
- Interlocal Agreement 4.1.1(iv) commits an additional  $\frac{1}{2}\%$  of revenues
- Each  $\frac{1}{2}\%$  generates approximately \$495,000
- Dedicated to land acquisition





# IMPACT AND SEPA MITIGATION FEES

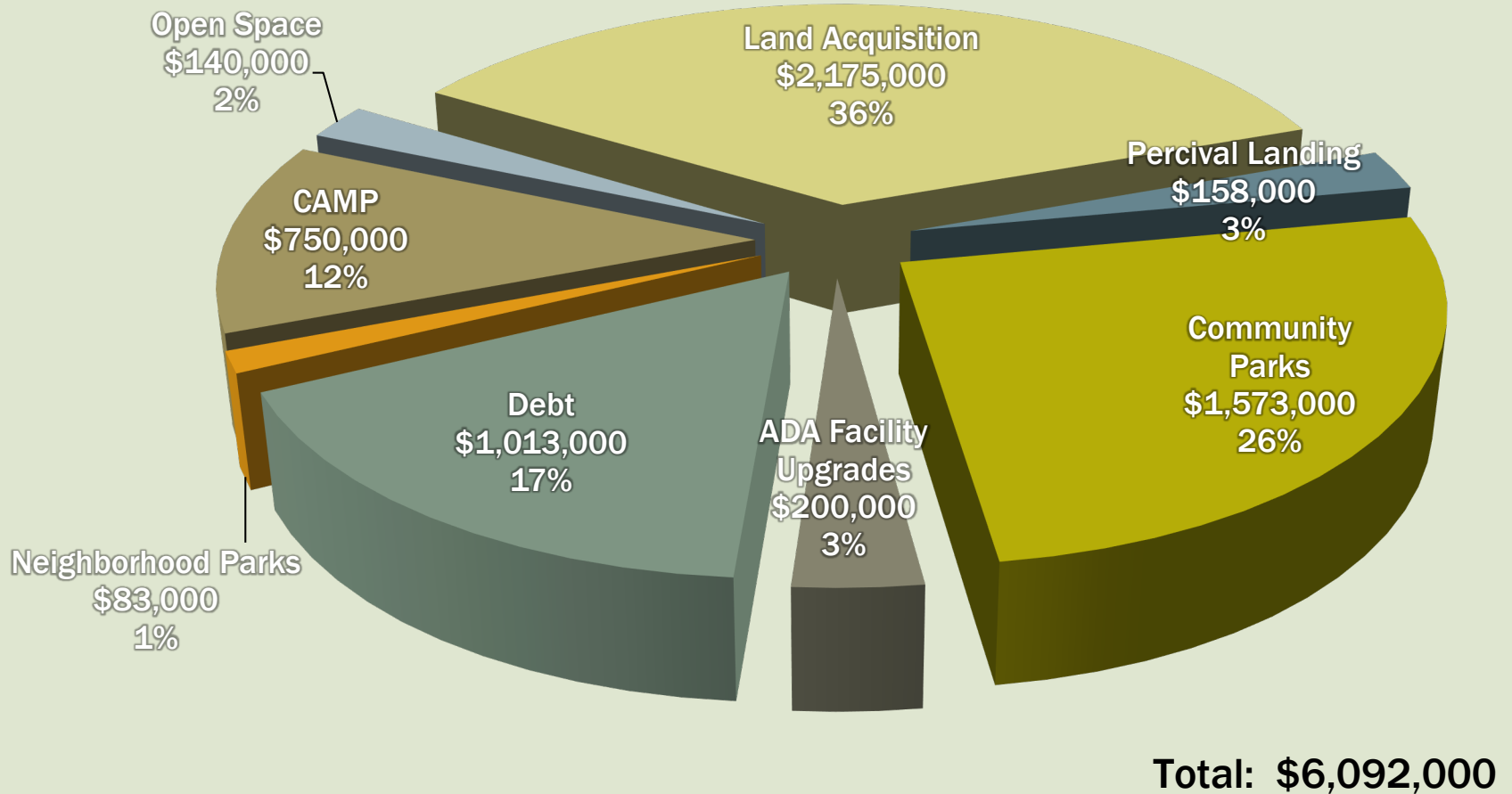
## Impact Fees

- Tax on new residential construction within City Limits
- \$5,581 per Single Family Residence
- Collected (and must be used) in three categories: neighborhood, community, open space

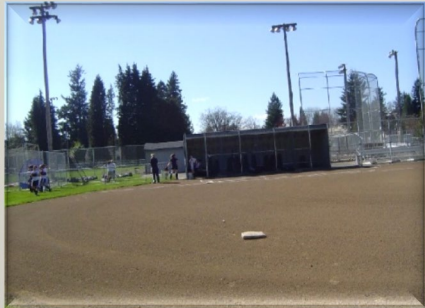
## SEPA Mitigation Fees

- Tax on new residential construction (10+ units) in Urban Growth Area
- Individual analysis for each project, so fee varies by project
- Collected (and must be used) in three categories: neighborhood, community, open space

# 2019 CFP BY PROGRAM



# 2019 GRANTS - \$2.28M



**Stevens Field #2  
Synthetic Turf and Lights  
\$349,999**



**Grass Lake Nature Park  
Trail Construction  
\$427,990**



**Land Acquisition  
\$1 Million**

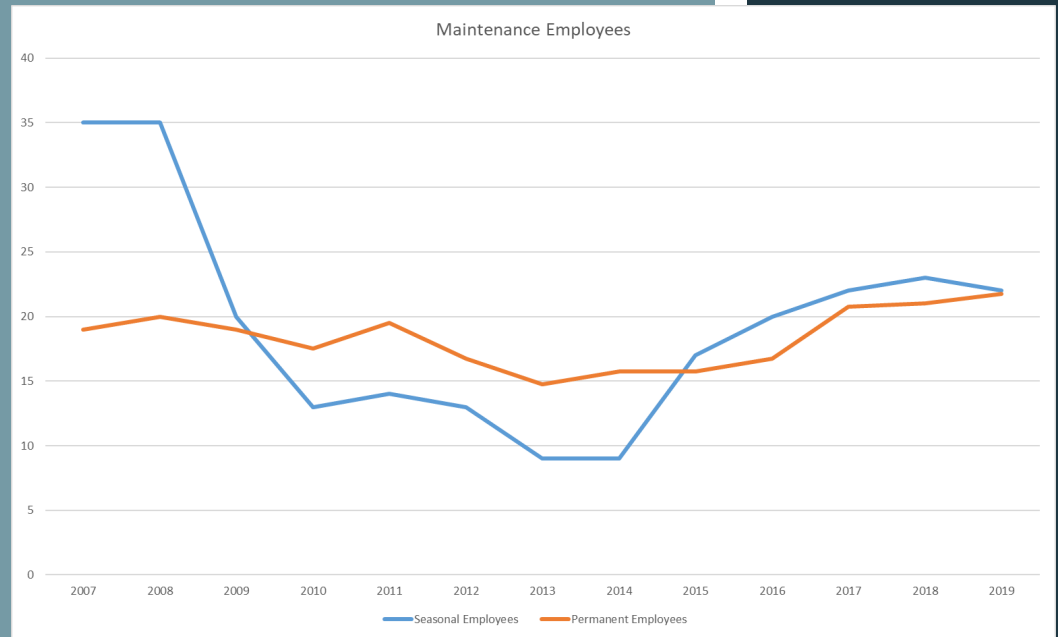


**PARC Foundation (REI)  
\$5,000**



**Lions Park Sprayground  
\$500,000**

# TRENDS



# MAINTENANCE COSTS INCREASING

- Utilities up 4-5% annually. Irrigation \$200,000/yr
- Operating supplies – fertilizer, grass seed, custodial supplies, etc.
- Fleet vehicles and Fuel
- Equipment Repair
- Small tools





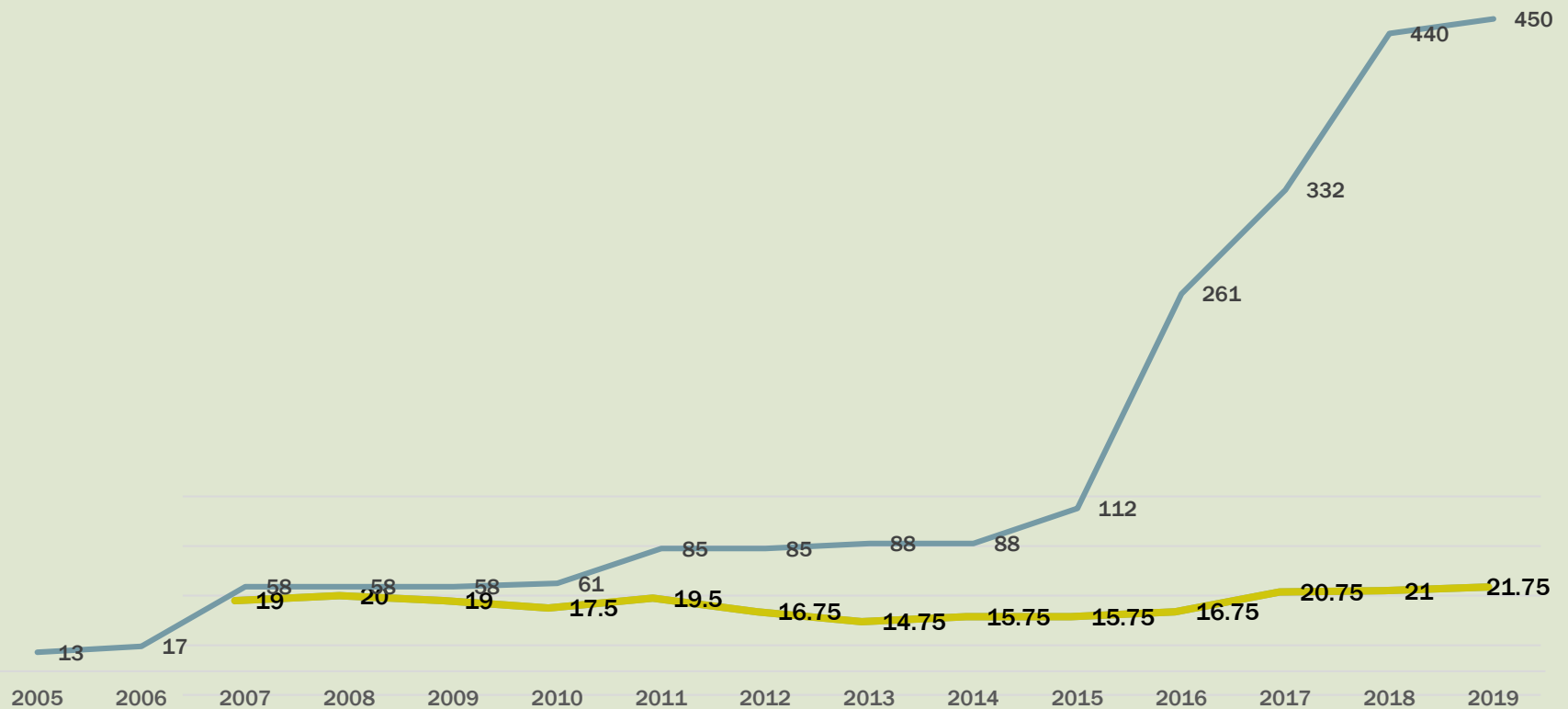
# ADDED MAINTENANCE RESPONSIBILITIES

- Isthmus
- Undeveloped Properties
- Woodruff Sprayground



# MAINTENANCE EMPLOYEES AND PARK ACRES ACQUIRED

Park Maintenance Employees and Acres of Parks Acquired 2005-2019



# COST OF MAINTAINING VUT PARKS GROWS

VUT-Purchased Park	Annual Maintenance Cost
8th Ave	\$653
Evergreen	\$16,176
Grass Lake Loete Parcel (4% of park)	\$5,392
Heritage Fountain (Little Da Nang Parcel)	\$0
Isthmus Parcels	\$63,221
Kettle View	\$44,026
KFWT - Thurston Co, Herbarnd, Nickerson, Berschauer 40%	\$35,215
LBA Woods	\$28,300
Lilly Road	\$7,411
Log Cabin Parcel	\$2,432
Madison Scenic Park	\$11,766
Ward Lake	\$15,406
West Bay	\$41,323
West Bay Woods	\$16,414
Yelm Highway Parcel	\$7,411
Total	\$287,736

# REVENUES FLATTENING OUT

- **General Fund revenue is projected to be \$1.7 less than what was originally projected for this year.**
  - Sales tax down with transition to on-line sales
  - Cable TV tax down with more streaming
- **Utility tax down 1.6% annually (\$47,000)**
- **OMPD Revenue increasing slightly**

# PROPOSED SOLUTION FOR 2020

- **Shift some OMPD Capital Facilities Plan development funds to operating.**
- **Currently funds earmarked for Lions Park Sprayground**
- **Would be backfilled with grant reimbursement so project would not be delayed**