



City Council

Approval of a Resolution Authorizing a Sublease Agreement with Fiddlehead Marina for a Portion of Percival Landing

Agenda Date: 7/21/2020
Agenda Item Number: 4.I
File Number:20-0550

Type: resolution **Version:** 1 **Status:** Passed

Title

Approval of a Resolution Authorizing a Sublease Agreement with Fiddlehead Marina for a Portion of Percival Landing

Recommended Action

Committee Recommendation:

Not referred to a committee.

City Manager Recommendation:

Move to approve the Resolution Authorizing the City Manager to Execute a Sublease Agreement with the owner of Fiddlehead Marina.

Report

Issue:

Determine whether to renew a Sublease Agreement with the owner of Fiddlehead Marina for a small area of land over which an existing segment of the Percival Landing boardwalk is constructed.

Staff Contact:

Laura Keehan, Parks, Arts and Recreation Department, Planning & Design Manager, 360.570.5855

Presenter(s):

None - Consent Calendar Item.

Background and Analysis:

Two small segments of the existing Percival Landing boardwalk (totaling approximately 224 square feet) are constructed over an area that the City has subleased from Fiddlehead Marina since 1984. The City's sublease area is included in a larger area that Fiddlehead Marina leases directly from the Washington State Department of Natural Resources (DNR).

Fiddlehead Marina is entering into a 30-year lease with DNR and would like to update its sublease with the City to match the same 30-year term.

Neighborhood/Community Interests (if known):

None identified.

Options:

1. Approve the Resolution Authorizing the Sublease Agreement with Fiddlehead Marina and direct the City Manager to sign the Sublease Agreement once Fiddlehead Marina has executed its aquatic lease with DNR.
2. Direct staff to modify the Sublease.
3. Do not approve the Sublease.

Financial Impact:

There is no fee associated with this Sublease Agreement, as DNR does not charge a fee to the Fiddlehead Marina for the area that is subleased to the City.

Attachments:

Resolution

Map